Lancaster, PA admin@brentdimmig.com

WORK EXPERIENCE

Hammerhead / SRAM

Phoenixville, PA

Lead Software Engineer

June 2019 - Present

Develop new features for cycling computer across several Android apps and services in Kotlin

Develop and deploy Go web service supporting device management, debugging, feature flags, and system updates Integrate with ANT+ profiles for cycling devices

Support board bring-up for new hardware platform with ANT+ radio on Android 8

Modify AOSP source and build infrastructure to deliver custom Android ROM

Integrate with C++ navigation library as native code in Android services

Architect and launch Kubernetes cloud deployments managed with terraform

Mentor junior developers through pair programming and code review

Build cross-functional development team by conducting technical interviews and onboarding new hires

Senior Software Engineer

August 2018 - May 2019

Implement management and prioritization of multiple BLE and Ant+ streaming data source

Develop client-server application in Go for managing device IMEI assignment on manufacturing line

Integrate Mapbox Android navigation SDK for offline cycling turn-by-turn directions

Implement Android UI views and animations to display stream data, using SciChart for graphs

Develop complex RxJava observable transformers for numerical data fields derived from sensor data

Standardized and automated Docker swarm deployment with Python scripts on Jenkins

Ring / Amazon Malvern, PA

Software Engineer

March 2017 - August 2018

Integrated asynchronous updates with Amazon's Alexa smart home services with AWS Kinesis and SNS Supported product launch through bug triage, debugging, and fixing

Implemented security panel software and integrations at the core of Ring Alarm product in C++

Developed HTTP front-end and API in Go to handle hardware maintenance, updating, and life-cycle

Developed API service in Go to handle warehouse data for building bundled device associations

Created a Python utility to manage routine development tasks like ssh, deploying packages, and debugging

Developed C++ wrapper for libsodium to encrypt and store sensitive data on embedded device

Assisted development of sound and LED management daemon on Ring Alarm base station

Dockerized embedded software to run as a virtual device before hardware was available

Developed network daemon in Go which interfaces with hardware over DBus

Assisted board bring-up for Z-Wave, ZigBee, and Bluetooth radio chips

Zonoff Malvern, PA

 $Software\ Engineer$

Owner, Operator

June 2015 - March 2017

Primary contributor to C++ framework used for a modular, event-based home automation platform Integrated TCP server, timers, and file descriptor capabilities with C++ event loop wrapping libevent

Developed system-level integration tests with Mocha test framework and socket.io in Node.js

Lead development to integrate ZigBee switches, color bulbs, sensors, and thermostats

Individually developed an asynchronous C++ HTTP client with libcurl and custom event loop

Developed a cloud-based adapter with integrations for legacy security panel data protocols

Abstracted 0MQ messaging layer used in embedded devices for reuse in cloud-based IoT plugins using AMQP

Developed Alexa Voice Services API client in Go and integrated with embedded Linux hardware platform

Unit tested all C++ code with gtest and wrote custom mocks for event loop and message bus

Developed portable code which was cross-compiled and packaged for embedded Linux on ARM processors

Brent Dimmig, Design and Development

www.brentdimmig.com

2009 - Present

Deploy auto-scaling e-commerce website on AWS handling high traffic

Develop store website with checkout through Stripe for secure payments

Architect and develop PHP web applications using Laravel

Deploy and maintain web-servers using Ansible

Create responsive designs with CSS frameworks and SASS

Maintain and improve legacy PHP websites

Federal Government Washington, DC Summer 2014

Computer Engineering Intern

Designed a PCB layout and developed a prototype device with Cortex-M4 MCU with WiFi Developed a server/client networking application using TCP sockets and multithreading in C

Fall 2013 Computer Engineering Intern

Learned about computer information security, vulnerabilities, and attack prevention measures Worked with forensic imaging software, devices, and tools

 $Software\ Development\ Intern$

Developed a Ruby on Rails web application and wrote custom scripts to ingest legacy data

RIT Computer Engineering Department

Rochester, NY

Summer 2013

Teaching Assistant, Grader 2012 - 2015 Courses: Computer Organization, Applied Programming, Assembly Language, Digital Systems

TECHNICAL SKILLS

Language: Kotlin, C++, Go, Python, C, Java, PHP, JavaScript, HTML, SQL

Libraries, Frameworks: RxJava, mobius, AIDL, C++11 STL, Vue.js, Node.js, Laravel

Software, Tools: git, adb, Docker, Jenkins, Android Studio, Kubernetes, AWS, terraform, CMake, Jira

EDUCATION

Rochester Institute of Technology

Rochester, NY

Bachelor of Science, Computer Engineering

Fall 2011 - Spring 2015

GPA: 4.0/4.0, Summa Cum Laude

Honors & Awards: Outstanding Undergraduate Scholar, NRS Scholar, Tau Beta Pi Scholar, Dean's List